

Cartesian coordinates: basis vectors $\vec{e}_x, \vec{e}_y, \vec{e}_z$

Polar coordinates: basis vectors \vec{e}_r, \vec{e}_ϕ

$$\underline{x}(x, y) = \underline{x}(r, \phi) = \underline{x}(x(r, \phi), y(r, \phi))$$

In physics, assume: $\underline{x}(x, y) = \underline{x}(r, \phi)$

$$r_p(r, \phi) = r(x(r, \phi), y(r, \phi)) = \vec{e}_x r \cos \phi + \vec{e}_y r \sin \phi$$

$$\begin{aligned} \vec{e}_r &= \left(r \frac{\partial \vec{r}}{\partial r} \right) / \phi = C_r (\cos \phi \vec{e}_x + \sin \phi \vec{e}_y) \\ &= \frac{1}{\sqrt{\cos^2 \phi + \sin^2 \phi}} (\cos \phi \vec{e}_x + \sin \phi \vec{e}_y) \\ &= \cos \phi \vec{e}_x + \sin \phi \vec{e}_y \end{aligned}$$

$$\begin{aligned} \vec{e}_\phi &= C_\phi \frac{\partial \vec{r}}{\partial \phi} / r = C_\phi (-r \sin \phi \vec{e}_x + r \cos \phi \vec{e}_y) = -\sin \phi \vec{e}_x + \cos \phi \vec{e}_y \\ &\uparrow \\ &\frac{1}{\sqrt{(r \sin \phi)^2 + (r \cos \phi)^2}} = \frac{1}{\sqrt{r^2}} = \frac{1}{r} \end{aligned}$$

$$r(r, \phi) = r \vec{e}_r(\phi)$$

a vector is a collection of components and basis vectors!

define $\vec{a}_i = \frac{\partial \vec{r}}{\partial x^i}$

$$\frac{d\vec{r}}{dt} = \frac{dx^i}{dt} \vec{a}_i = \sum_{i=1}^3 \frac{\partial \vec{r}}{\partial x^i} \frac{dx^i}{dt}$$

$(\vec{a}_1, \vec{a}_2, \vec{a}_3)$ forms the covariant basis for (x_1, x_2, x_3)

$$\vec{a}_i = \frac{\partial \vec{r}}{\partial x^i}$$

covariant basis: tangential to the coordinate lines
not necessarily orthogonal
not necessarily normalized

$$\text{speed} = \sqrt{\frac{d\vec{r}}{dt} \cdot \frac{d\vec{r}}{dt}} = \sqrt{\frac{dx^i}{dt} \vec{a}_i \cdot \frac{dx^j}{dt} \vec{a}_j} = \sqrt{\frac{dx^i}{dt} \frac{dx^j}{dt} a_{ij}} = \sqrt{\frac{dx^i}{dt} \frac{dx^j}{dt} g_{ij}}$$

\uparrow
metric $g_{ij} = \vec{a}_i \cdot \vec{a}_j$

$$g = \begin{bmatrix} \vec{a}_1 \cdot \vec{a}_1 & \vec{a}_1 \cdot \vec{a}_2 & \vec{a}_1 \cdot \vec{a}_3 \\ \vec{a}_2 \cdot \vec{a}_1 & \vec{a}_2 \cdot \vec{a}_2 & \vec{a}_2 \cdot \vec{a}_3 \\ \vec{a}_3 \cdot \vec{a}_1 & \vec{a}_3 \cdot \vec{a}_2 & \vec{a}_3 \cdot \vec{a}_3 \end{bmatrix} \text{ symmetric}$$

ortho-covariant sys. (OCS): $\vec{a}_i \cdot \vec{a}_j = 0$ if $i \neq j$

$h_i = \|\vec{a}_i\|$: lengths of covariant basis vectors
(scale factors / Lamé coefficients)

$$g_{ii} = h_i^2$$

$$\|\frac{d\vec{r}}{dt}\| = \sqrt{\left(h_i \frac{dx^i}{dt}\right)^2}$$

$$d\vec{r} = \frac{\partial \vec{r}}{\partial x^i} dx^i = \vec{a}_i dx^i$$

$$ds = \sqrt{\vec{a}_i dx^i \cdot \vec{a}_j dx^j} = \sqrt{g_{ij} dx^i dx^j}$$

in OCS coordinates:
 $ds = \sqrt{\sum_i (h_i dx^i)^2}$